

SUMMARY

MJ The ILLUSION features one amazing Michael Jackson tribute artist, four dancers and three world-class musicians. There is a customized full-length video that is run behind the drummer or on both sides of the stage during the entire production. The minimum requirements for a successful show are professional sound/lights and a stage for us to make your next event a success. The following rider was put together to ease the process of not only booking but understanding the show itself. Please use this as a guide and note that substitutions are possible as long as they are discussed in advance.

If you have any questions or concerns, please contact our Production Manager, Brian Duvall, at 417.224.1261 or email tour@mjtheillusion.com.

LIGHTING/VIDEO

MJ The ILLUSION will not tour with a sound or lighting tech. The company will utilize inhouse lights/technicians during all engagements unless otherwise agreed upon.

Lighting:

One spotlight with an operator is required in most venues. When available, the Presenter shall provide haze for the room to improve lighting. MJ the Illusion travels with geysers, UV lights and a few other small effects. Presenter shall not use any geysers, sparklers or pyro without the consent of the production manager.

Moving Lights, LEDs, gobos, and other effect lights are welcome if the venue has them in stock along with a proficient programmer and operator.

Video: Please provide a suitable projector/screen or LED screen behind the drummer or one screen on each side of the stage. Video feed to be sent via HDMI via computer next to the drummer.

If video capability is not available, please discuss in advance. If HDMI send is FOH, please notify the production manager so we can provide wireless transmission of our videos.

If the screen at the venue is normally suited for movies, or full wall to wall projection and you are worried about the video becoming distorted or unusable, our cue software can warp the image and projection size not to interfere with any of your FOH presets.

SOUND

Presenter shall provide a professional quality sound system along with competent technicians to set up, maintain and operate it. This system must be able to deliver a clear, even, distortion-free sound.

Audio/Mix

MJ the Illusion travels with an In Ear Monitor rig, microphones, DI's, and all necessary cabling and batteries to maintain said rig. A splitter snake out of the rig will be onstage by the drummer (see stage plot).

PLEASE NOTE: Our show utilizes click track and a house send of track, video, and other AV elements to the board in ONE MONO XLR send. Please note that this channel must be left on and HOT to be mixed at a near equal level to the live instrumentation. This channel includes, but is not limited to, horns, synthesizers, auxiliary percussion etc...

MONITORS

As most of our band and vocalists are on IEM, please provide wedges/sidefills on each side of the stage to mirror the house sound so our dancers can have a feed of the show to keep time onstage.

SCENIC/STAGE

Presenter shall provide all necessary equipment and materials needed for the staging of the production. The items can include and are not limited to platforms, risers, stairs, etc...

Please provide 4 wireless mics - drum mics and appropriate stands and cables - bass direct box - boom stand for bass vocal

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MONITORS

Most of our band and vocalists are on IEM, please provide wedges along the front of the stage OR as side fills to mirror the house sound so our dancers can have a feed of the show to keep time onstage.

The following scenic elements are optional and not required:

- Three (3) platformed areas with steps. Platformed areas are for the following:
Drums/Percussion, Bass and Guitar

INPUT LIST

1. Kick
2. Snare
3. Hat
4. Tom 1
5. Tom 2
6. Overhead
7. Overhead
8. Bass DI

9. Guitar

10. MJ vox
11. Girl Vox
12. Bass Vox
13. MJ headset
14. Track
15. Bgv track
16. MJ sick track
17. video

Quick-Change Offstage Area:

There are many costume changes throughout the show. Please provide an area on each side of the stage or pipe and drape can be used as long as it's near the stage and out of the audience's view. Each area must contain a wardrobe rack, hangers, six-foot table, full-length mirror and lighting.

COMPS

Company requests up to ten complimentary tickets per show. Some circumstances may require more and or press/radio personnel.

MERCHANDISE

A 5-6-foot table will be required for merchandising in the lobby or foyer and one person if applicable.

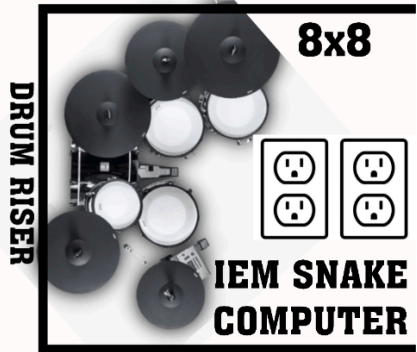
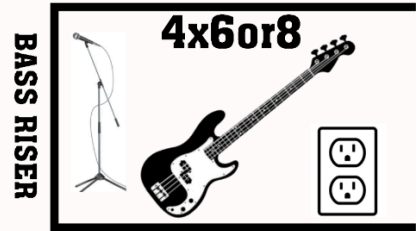
We look forward to working with you here at MJ THE ILLUSION. Once again, with questions or concerns, please contact:

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FRONT OF STAGE



**MJ THE
ILLUSION
STAGE PLOT 2025**

Technical Crew Needed

1 Sound Engineer

1 Lighting Tech

1 Stagehand

1 Spot Tech (minimum)

Crew size and schedule will be set by mutual arrangement between venue's technical director and company.

DRESSING ROOMS

Venue to provide three dressing rooms – male | female | star.

If three dressing rooms are not available, please discuss them in advance.

ACCOMODATIONS

The company requires minimum **SIX** hotel rooms with breakfast for 1-2 nights for each performance day. Will be discussed on a per venue basis.

HOSPITALITY:

Available at all times in the green room and during tech times and rehearsals, please provide plenty of cold water, coffee, hot tea and light snacks.i.e. veggie /cheese tray crackers protein bars.

PLEASE NOTE WE HAVE ONE CAST MEMBER WITH A SEAFOOD AND NUT ALLERGY

Hot Meal in the green room for at least (9) nine people to be provided by the presenter. Please discuss meal options within 2 weeks until the performance date. **Required** is a protein and a light fair vegetarian option as well (salads are great).

When meals are not available, a suitable per diem/meal buyout will be agreed upon.

DAY OF SHOW

For load in, set up and sound check, the Company requires five (5) hours in the theater, assuming all requirements in this agreement are met. The exact schedule will be mutually agreed upon by the Presenter and the Production Technical Director closer to the time of the engagement.

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